

STIC Search Report

STIC Database Tracking Number: 131885

TO: Tuan A. Vu Location: 5Y18 Art Unit: 2124

Wednesday, September 08, 2004

Case Serial Number: 09/654115

From: David Holloway Location: EIC 2100

PK2-4B30

Phone: 308-7794

david.holloway@uspto.gov

Search Notes

Dear Examiner Vu,

Attached please find your search results for above-referenced case. Please contact me if you have any questions or would like a re-focused search.

David





STIC EIC 2100 13/885 Search Request Form

USPTO L								
Today's Date: What da	What date would you like to use to limit the search?							
Priority D	Oate: Other:							
Name TUAN VY	Format for Search Results (Circle One):							
AU <u>2124</u> Examiner # <u>79545</u>	PAPER DISK EMAIL							
Room # 5718 Phone 305 7267	Where have you searched so far?							
Serial # 19654115	USP DWPI EPO JPO ACM IBM TDB IEEE INSPEC SPI Other							
Serial #	IEEE INSPEC SPI Other							
Is this a "Fast & Focused" Search Request? (Circle A "Fast & Focused" Search is completed in 2-3 hours (maximeet certain criteria. The criteria are posted in EIC2100 an http://ptoweb/patents/stic/stic-tc2100.htm.	mum). The search must be on a very specific topic and							
What is the topic, novelty, motivation, utility, or other specific include the concepts, synonyms, keywords, acronyms, defit the topic. Please attach a copy of the abstract, background relevant art you have found.	nitions, strategies, and anything else that helps to describe							
Septem for selectively enabling only thus reducing cache I a empiler for adding bits to ear markers. Those markers will enable an instruction is to be cached, more	its/thrashing, such system include ch instruction end to act as the runtime to determine whether							
(i) whether to cache (i) which cache (level 1)	or len 12 cache?)							
(3) is it a write-back								
STIC Searcher David Hilliam	Phone 308-7794							
	ed 8-800							



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Set
        Items
                Description
S1
       287368
                CACH? OR BUFFER? OR TEMPORAR? (N) (STOR? OR SAVE?)
       125680
S2
                (SPECIFIC? OR PARTIAL OR PART OR CERTAIN? OR DESIGNAT? OR -
             SEGMENT?) (2N) (CODE OR PROGRAM? OR INSTRUCTION? OR DATA OR SUB-
             PROGRAM?)
       726810
                MARKER? OR FLAG OR FLAGS OR TAG OR TAGS OR INDICAT? OR LAB-
S3
             EL?
                APPEND? OR ADD()ON OR BITS OR BIT OR INSERT?
S4
      1326186
               (LEVEL? OR WHICH? OR TIER? OR AREA? OR WHERE? OR ADDRESS?) -
        31704
S5
             (2N)S1
          996
               (COPY OR WRITE) () (BACK OR THROUGH) OR WRITETHROUGH OR WRIT-
S6
            EBACK OR COPYBACK? OR COPYTHROUGH?
s7
              S1 AND S2
        10390
                S7 AND S3(2N)S4
S8
          75
S9
         1565
              S7 AND S5
S10
          35
               S7 AND S6
               S8 AND S5
S11
          15
                S1(5N)S2(5N)S3(2N)S4
S12
          19
          17
S13
                S1(5N)S2 AND S6
                S13 OR S11 OR S12
S14
          48
S15
          44
                S14 AND IC=G06F?
S16
          44
                IDPAT (sorted in duplicate/non-duplicate order)
S17
          44
                IDPAT (primary/non-duplicate records only)
       18159
                S1(2N)(CONTROL? OR MANAGE? OR ADMINIST? OR MONITOR?)
S18
        206
                S2(5N)S18
S19
          77
                S19 AND (S3 OR S4 OR S5 OR S6)
S20
                S20 AND IC=G06F-009?
S21
           6
S22
            5
                S21 NOT S17
S23
            5
                IDPAT (sorted in duplicate/non-duplicate order)
               IDPAT (primary/non-duplicate records only)
S24
            5
File 347: JAPIO Nov 1976-2004/May(Updated 040903)
         (c) 2004 JPO & JAPIO
File 350: Derwent WPIX 1963-2004/UD, UM & UP=200457
         (c) 2004 Thomson Derwent
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24/5/1 (Item 1 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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013224815 **Image available**
WPI Acc No: 2000-396689/200034

XRPX Acc No: N00-434928

Pipelined data processing system monitors identifier provided by functional unit and stores monitored result in buffer

Patent Assignee: INT BUSINESS MACHINES CORP (IBMC)

Inventor: LEE H G; CHEONG H; LE H Q

Number of Countries: 002 Number of Patents: 003

Patent Family:

Applicat No Kind Date Week Patent No Kind Date KR 99013425 19990225 KR 9822438 A 19980615 200034 A US 6070235 Α 20000530 US 97892589 Α 19970714 200056 20011019 KR 9822438 KR 305935 В Α 19980615 200234

Priority Applications (No Type Date): US 97892589 A 19970714

Patent Details:

Patent No Kind Lan Pg Main IPC Filing Notes

KR 99013425 A G06F-009/00

US 6070235 A 19 G06F-015/00

KR 305935 B G06F-009/00 Previous Publ. patent KR 99013425

Abstract (Basic): US 6070235 A

NOVELTY - A history buffer is coupled to logic unit for receiving a target identifier of **specific instruction**. The **buffer monitors** identifier provided by functional unit, and stores the monitored result, when control signal output from functional unit is in first logical state. The control signal is switched to second logical state, to **indicate** that the monitored result is unavailable for storage within a register.

DETAILED DESCRIPTION - The target identifier identifies a register to be accessed by the instruction. An INDEPENDENT CLAIM is also included for method for capturing data in data processing system.

USE - For data processing.

ADVANTAGE - Enables ensuring that data is captured in correct chronological order and avoids corruption of historical values of registers.

DESCRIPTION OF DRAWING(S) - The figure shows the block diagram of pipeline processor.

pp; 19 DwgNo 2/4

Title Terms: PIPE; DATA; PROCESS; SYSTEM; MONITOR; IDENTIFY; FUNCTION; UNIT; STORAGE; MONITOR; RESULT; BUFFER

Derwent Class: T01

International Patent Class (Main): G06F-009/00; G06F-015/00

24/5/3 (Item 3 from file: 350)

DIALOG(R) File 350: Derwent WPIX

(c) 2004 Thomson Derwent. All rts. reserv.

011113770 **Image available**
WPI Acc No: 1997-091695/199709

XRPX Acc No: N97-075602

Computer system with cache system - has cache controller which directs cache memory to designate data which are returned by CPU to main memory to another address, in response to warning signal received from CPU

Patent Assignee: TOSHIBA KK (TOKE)

Number of Countries: 001 Number of Patents: 001

Patent Family:

Patent No Kind Date Applicat No Kind Date Week
JP 8328953 A 19961213 JP 95130457 A 19950529 199709 B

Priority Applications (No Type Date): JP 95130457 A 19950529

Patent Details:

Patent No Kind Lan Pg Main IPC Filing Notes

JP 8328953 A 10 G06F-012/08

Abstract (Basic): JP 8328953 A

The computer system has a CPU (1) which outputs a warning signal to indicate first memory data access enforcement or indirect addressing instruction. The CPU outputs an access control command to a main memory (4). A cache memory (3) is accessed by the CPU only when it holds the address of the data to be accessed in the main memory.

The data are returned to the main memory when the accessed data are altered. A cache controller (2) controls the cache memory so that the returned data will be stored in a certain address.

ADVANTAGE - Shortens time of memory access through cache memory; enables efficient memory access.

Dwg.1/1

Title Terms: COMPUTER; SYSTEM; CACHE; SYSTEM; CACHE; CONTROL; DIRECT; CACHE; MEMORY; DESIGNATED; DATA; RETURN; CPU; MAIN; MEMORY; ADDRESS; RESPOND; WARNING; SIGNAL; RECEIVE; CPU

Derwent Class: T01

International Patent Class (Main): G06F-012/08

International Patent Class (Additional): G06F-009/38

c'-+	Thoma	Description					
Set	Items	Description CACH? OR BUFFER? OR TEMPORAR?(N)(STOR? OR SAVE?)					
S1							
S2	125680	·					
		EGMENT?) (2N) (CODE OR PROGRAM? OR INSTRUCTION? OR DATA OR SUB-					
	=	ROGRAM?)					
S3	726810						
	_	L?					
S4	1326186	APPEND? OR ADD()ON OR BITS OR BIT OR INSERT?					
S5	31704	(LEVEL? OR WHICH? OR TIER? OR AREA? OR WHERE? OR ADDRESS?)-					
	(2N)S1						
S6	996	(COPY OR WRITE)()(BACK OR THROUGH) OR WRITETHROUGH OR WRIT-					
	EBACK OR COPYBACK? OR COPYTHROUGH?						
s7	10390	S1 AND S2					
S8	75	S7 AND S3(2N)S4					
S9	1565	S7 AND S5					
S10	35	S7 AND S6					
S11	15	S8 AND S5					
S12	19	S1 (5N) S2 (5N) S3 (2N) S4					
S13	17	S1(5N)S2 AND S6					
S14	48	S13 OR S11 OR S12					
S15	44	S14 AND IC=G06F?					
S16	44	IDPAT (sorted in duplicate/non-duplicate order)					
S17	44						
File	347:JAPIO	Nov 1976-2004/May(Updated 040903)					
		004 JPO & JAPIO					
File		nt WPIX 1963-2004/UD,UM &UP=200457					
		004 Thomson Derwent					
	(0) 2	our members between					

17/5/5 (Item 5 from file: 350) DIALOG(R) File 350: Derwent WPIX

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Image available 012203171 WPI Acc No: 1999-009277/199901 Related WPI Acc No: 1998-346695 XRPX Acc No: N99-006748

Cache apparatus for magnetic disk sub-system - controls access of disk units corresponding to preset RAID operating mode, when disk array is accessed by read and write cache control units

Patent Assignee: FUJITSU LTD (FUIT

Inventor: IWATANI S; YORIMITSU K

Number of Countries: 001 Number of Patents: 001

Patent Family:

Kind Applicat No Kind Patent No Date Date Week A 19981110 US 94266737 19940627 199901 B US 5835940 Α US 96606081 Α 19960223

Priority Applications (No Type Date): JP 93256216 A 19931014

Patent Details:

Patent No Kind Lan Pg Main IPC Filing Notes

US 5835940 62 G06F-012/08 Div ex application US 94266737 Α

Abstract (Basic): US 5835940 A

The apparatus has a disk array with several disk units into which data read-write is performed. A cache memory stores part of data in the disk array. A cache management unit manages storing state of cache memory based on a hash table indicating contents of cache registration. An LRU table includes cache blocks having effective data that are sequentially linked, based on a registration order. The cache block which is used most recently is set as a leading head block. A read cache control unit reads data from the cache memory to a higher order apparatus, when a read request is received from the higher order apparatus. When relevant data is not found in the cache memory for transfer, data is read from the disk array to the higher order apparatus.

A write cache control unit registers a management information when write request is received from the higher order apparatus. Data is written into the cache memory corresponding to the management information. A write back control unit extracts data which is not yet stored into the disk array from cache memory. The extracted data is written back, when predetermined write back conditions are satisfied. A disk array control unit controls access to several disk units corresponding to a preset RAID operating mode, when disk array is accessed by the read and write cache control unit.

ADVANTAGE - Improves accessing speed. Prevents fault occurrence, thereby preventing loss of data.

Dwg.8/46

Title Terms: CACHE; APPARATUS; MAGNETIC; DISC; SUB; SYSTEM; CONTROL; ACCESS ; DISC; UNIT; CORRESPOND; PRESET; RAID; OPERATE; MODE; DISC; ARRAY; ACCESS; READ; WRITING; CACHE; CONTROL; UNIT

Derwent Class: T01

International Patent Class (Main): G06F-012/08

International Patent Class (Additional): G06F-013/00

17/5/7 (Item 7 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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011996715 **Image available**
WPI Acc No: 1998-413625/199835
Related WPI Acc No: 1999-009272

XRPX Acc No: N98-321991

Computer memory system with cache memory e.g. for hard disk drive, DRAM, SRAM - in which specific data requested by processor is provided to processor from cache memory array when cache line is not completely filled

Patent Assignee: INTEGRATED DEVICE TECHNOLOGY (INTE-N)

Inventor: GASKINS D; HENRY G

Number of Countries: 001 Number of Patents: 001

Patent Family:

Patent No Kind Date Applicat No Kind Date Week US 5781926 A 19980714 US 96650733 A 19960520 199835 B

Priority Applications (No Type Date): US 96650733 A 19960520

Patent Details:

Patent No Kind Lan Pg Main IPC Filing Notes

US 5781926 A 15 G06F-012/12

Abstract (Basic): US 5781926 A

The system includes a main memory for storing data used by a processor (502). A cache memory (504) connected to the main memory and processor also stores data used by the processor. The cache memory comprises a cache memory array which has multiple cache lines (528). Each of the cache lines has multiple sub-cache line locations (530,532,534,536) for storing data. A cache directory (506) stores tag information associated with the data stored in the cache memory array. A cache enable unit provides multiple sub-cache line enable bits associated with the sub-cache line location in any one of the cache line, for allowing sub- cache lines location to be directly written into main memory without requiring intermediate storage in a cache buffer.

The cache enable unit has a cache logic (508) for reading tag information and the sub- cache line enable bit to determine whether specific data requested by processor is stored in the cache memory array. The cache enable logic is also used for providing the specific data to the processor when the cache line is not completely filled.

ADVANTAGE - Avoids use of pipeline stall for filling instruction queue, thereby improving performance. Reduces processing time by allowing access to sub-cache lines before filling entire cache line. Updates several sub cache line enable bits within short time.

Dwg.5/7

Title Terms: COMPUTER; MEMORY; SYSTEM; CACHE; MEMORY; HARD; DISC; DRIVE; DRAM; SRAM; SPECIFIC; DATA; REQUEST; PROCESSOR; PROCESSOR; CACHE; MEMORY; ARRAY; CACHE; LINE; COMPLETE; FILLED

Derwent Class: T01

International Patent Class (Main): G06F-012/12

17/5/11 (Item 11 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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010792147 **Image available** WPI Acc No: 1996-289100/199630

Cache control unit - includes boundary identification logic to determine nature of byte and anticipation buffer loaded with sequentially anticipated prefetched instructions

Patent Assignee: INT BUSINESS MACHINES CORP (IBMC)

Inventor: CIAVAGLIA S J; CONOR S M; KARTSCHOKE P D; MAHIN S W; MOULTON L H; RICH S E

Number of Countries: 004 Number of Patents: 005

Patent Family:

Pat	ent No	Kind	Date	App	olicat No	Kind	Date	Week	
ΕP	718758	A2	19960626	EΡ	95480163	Α	19951121	199630	В
ΕP	718758	A3	19961002	ΕP	95480163	Α	19951121	199645	
US	5625787	A	19970429	US	94360520	A	19941221	199723	
				US	95440034	A	19950512		
US	5640526	А	19970617	US	94360520	A	19941221	199730	
US	5644744	Α	19970701	US	94360520	Α	19941221	199732	
	• • • • • • •			US	95440035	Α	19950512		

Priority Applications (No Type Date): US 94360520 A 19941221; US 95440034 A 19950512; US 95440035 A 19950512

Cited Patents: 1.Jnl.Ref; EP 159712; EP 498654; GB 2263987; WO 8909442 Patent Details:

Patent No Kind Lan Pg Main IPC Filing Notes

A2 E 11 G06F-009/38 EP 718758

Designated States (Regional): DE FR GB

US 5625787 Α 11 G06F-009/38 Div ex application US 94360520

10 G06F-009/312 US 5640526 Α

10 G06F-009/312 Div ex application US 94360520 US 5644744 Α

EP 718758 G06F-009/38 A3

Abstract (Basic): EP 718758 A

The cache control unit has a content addressable memory for storing most recent addresses of cache lines which have been accessed for instruction fetching for execution, the instructions being of variable length. Boundary identification logic is responsive to the content addressable memory for identifying instruction boundaries for each of the number of instructions held in cache.

An anticipation buffer holds a next instruction, the next instruction being located and identified by the content addressable memory and the boundary identification logic.

ADVANTAGE - Effective mechanism of minimised complexity to permit high speed out-of-order instruction execution in microprocessor architectures that permit store-to-the-instruction stream operations. Dwg.1/5

Title Terms: CACHE; CONTROL; UNIT; BOUNDARY; IDENTIFY; LOGIC; DETERMINE; NATURE; BYTE; ANTICIPATE; BUFFER; LOAD; SEQUENCE; ANTICIPATE; INSTRUCTION Derwent Class: T01

International Patent Class (Main): G06F-009/312; G06F-009/38

17/5/21 (Item 21 from file: 347)
DIALOG(R)File 347: JAPIO
(c) 2004 JPO & JAPIO. All rts. reserv.

06462368 **Image available**
DEVICE AND METHOD FOR CONTROLLING CACHE MEMORY

PUB. NO.: 2000-047942 [JP 2000047942 A] PUBLISHED: February 18, 2000 (20000218)

INVENTOR(s): INOUE TAKEHIRO

APPLICANT(s): NEC CORP

APPL. NO.: 10-213172 [JP 98213172] FILED: July 28, 1998 (19980728)

INTL CLASS: G06F-012/12

ABSTRACT

PROBLEM TO BE SOLVED: To prevent an overhead while considering the reference frequency of a data block at the time of replace.

SOLUTION: The cache memory controller of a set associative system is provided with a cache memory of plural ways installed in a processor so as to be used for exchanging data between a register and a main storage device and a control means for controlling this cache memory. In this case, a cache tag 10 to be stored in the cache memory is composed of a data part 11 for storing data, an address tag part 13 for storing the address of data, an LRU bit part 15 for storing information for grasping whether these data are just recently referred to or not and access frequency bit part 17 for storing information for grasping the reference frequency of referring to the data and the information of the said access frequency bit part is considered for a replace algorithm.

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(Item 23 from file: 347) 17/5/23 DIALOG(R) File 347: JAPIO

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Image available 04676695 CACHE DEVICE

06-348595 [JP 6348595 A] PUB. NO.: December 22, 1994 (19941222) PUBLISHED:

INVENTOR(s): KUSHIMA ICHIRO UMINAGA MASAHIRO

APPLICANT(s): HITACHI LTD [000510] (A Japanese Company or Corporation), JP

(Japan)

05-163148 [JP 93163148] APPL. NO.: FILED: June 07, 1993 (19930607)

INTL CLASS: [5] **G06F-012/08**

JAPIO CLASS: 45.2 (INFORMATION PROCESSING -- Memory Units)

ABSTRACT

PURPOSE: To provide a cache device which can leave specific data preferentially in a cache .

CONSTITUTION: Each entry of the cache is provided with a reuse bit for preferentially inhibiting data from being expelled and when only one reuse bit (404) of two sets of entries is true as shown in the figure, the other entry is selected as an expelled entry. When the reuse bits of both the sets are true or false, an entry whose recent bit 402 is false is selected. The instruction word of a load instruction is provided with a bit indicating whether or not there is REUSE designation and when this bit is true, the reuse bit (404) of a cache entry including data accessed by the load instruction becomes true.

17/5/33 (Item 33 from file: 347)

DIALOG(R) File 347: JAPIO

(c) 2004 JPO & JAPIO. All rts. reserv.

03086237 **Image available**
STORAGE DEVICE

PUB. NO.: 02-061737 [JP 2061737 A] PUBLISHED: March 01, 1990 (19900301)

INVENTOR(s): FUKUDA HIROSHI

SAIE YASUHIKO KIKUCHI TAKASHI HATANO SUSUMU OOISHI KANJI

APPLICANT(s): HITACHI LTD [000510] (A Japanese Company or Corporation), JP

(Japan)

HITACHI VLSI ENG CORP [489108] (A Japanese Company or

Corporation), JP (Japan)

APPL. NO.: 63-212626 [JP 88212626] FILED: August 29, 1988 (19880829)

INTL CLASS: [5] G06F-012/08

JAPIO CLASS: 45.2 (INFORMATION PROCESSING -- Memory Units)
JAPIO KEYWORD:R131 (INFORMATION PROCESSING -- Microcomputers &

Microprocessers)

JOURNAL: Section: P, Section No. 1051, Vol. 14, No. 240, Pg. 60, May

22, 1990 (19900522)

ABSTRACT

PURPOSE: To shorten the waiting time of an MPU to improve the throughput of a system by providing a **flag bit** group **indicating** whether internal data is effective or not correspondingly to a block **buffer**.

CONSTITUTION: A block buffer 18 where one-block components of data can be stored at a time is provided between an internal data bus 17b of a storage device, for example, a cache memory 1 and a data memory part 12, and the unit of data transfer between the cache memory and the data memory part 12 is larger than that between the cache memory 1 and a main memory. A flag bit group in a register 19 is provided which corresponds to respective data stored in the block buffer 18 and indicates whether data is effective/ ineffective, and a decoder 19a is provided which can simultaneously select plural flag bits in accordance with the transfer data width at the time of terminating data transfer from the block buffer 18 to the data memory 12, and flag bits which are set one by one are simultaneously cleared.

17/5/40 (Item 40 from file: 347)

DIALOG(R) File 347: JAPIO

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01877656 **Image available**

CONTROL SYSTEM FOR BUFFER MEMORY IN INPUT AND OUTPUT CONTROLLER

PUB. NO.: 61-091756 [JP 61091756 A]

PUBLISHED: May 09, 1986 (19860509)

INVENTOR(s): NAKAMURA HOSAKU

APPLICANT(s): NEC CORP [000423] (A Japanese Company or Corporation), JP

(Japan)

APPL. NO.: 59-213888 [JP 84213888] FILED: October 12, 1984 (19841012)

INTL CLASS: [4] G06F-013/38

JAPIO CLASS: 45.2 (INFORMATION PROCESSING -- Memory Units)

JOURNAL: Section: P, Section No. 496, Vol. 10, No. 266, Pg. 130,

September 11, 1986 (19860911)

ABSTRACT

PURPOSE: To **buffer** storage length data of optional length by stopping data reading operation from a **buffer** memory when a final data **flag bit** is detected.

CONSTITUTION: When data is written on a magnetic tape device (MTU)5 from a channel device (CH)3, an input/output controller 4 receives a write command and sets the next address of a final data address in a buffer memory address register 29. Then, CH3 sends data, which is stored in the buffer memory; 23. When final data of one record length is sent, '1' is sent as a final data indica tion signal together with the data. Consequently, the final data flag in the buffer memory is set to '1'. When the buffer memory 23 becomes full, reading opera tion is started and one transfer data is read out of the buffer memory 23. At this time, only the data part in a B data register 24 is sent to MTU5. Then, when the final data flag is '1', transfer to MTU5 is finished.

Set	Items	Description						
S1	287368	CACH? OR BUFFER? OR TEMPORAR?(N)(STOR? OR SAVE?)						
S2	125680	(SPECIFIC? OR PARTIAL OR PART OR CERTAIN? OR DESIGNAT? OR -						
	SI	EGMENT?) (2N) (CODE OR PROGRAM? OR INSTRUCTION? OR DATA OR SUB-						
	PROGRAM?)							
s3	726810	MARKER? OR FLAG OR FLAGS OR TAG OR TAGS OR INDICAT? OR LAB-						
	EI	<u>.</u> ?						
S4	6324	(APPEND? OR ADD()ON OR INSERT?) (2N) (BIT OR BITS OR S3)						
S5	996	(COPY OR WRITE) () (BACK OR THROUGH) OR WRITETHROUGH OR WRIT-						
	EH	BACK OR COPYBACK? OR COPYTHROUGH?						
s6	9091	COMPILE?						
s7	0	S1 AND S2 AND S3 AND S4 AND S5						
S8	19	S1 AND S2 AND S4						
S9	2	S1 AND S5 AND S6						
S10	14	S1(4N)S2 AND S5						
S11	35	S8 OR S9 OR S10						
S12	20	S11 AND IC=G06F?						
S13	20	IDPAT (sorted in duplicate/non-duplicate order)						
S14	20	IDPAT (primary/non-duplicate records only)						
File	File 347:JAPIO Nov 1976-2004/May(Updated 040903)							
	(c) 2004 JPO & JAPIO							
File	File 350:Derwent WPIX 1963-2004/UD,UM &U							

14/5/4 (Item 4 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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013473575

WPI Acc No: 2000-645518/200062

XRPX Acc No: N00-478345

Method of operating a multi-tasking computer system where each task is assigned its own cache space.

Patent Assignee: ANONYMOUS (ANON)

Number of Countries: 001 Number of Patents: 001

Patent Family:

Patent No Kind Date Applicat No Kind Date Week RD 435104 A 20000710 RD 2000435104 A 20000620 200062 B

Priority Applications (No Type Date): RD 2000435104 A 20000620

Patent Details:

Patent No Kind Lan Pg Main IPC Filing Notes

RD 435104 A 2 G06F-000/00

Abstract (Basic): RD 435104 A

NOVELTY - In a multi-tasking data processing system each task is assigned its own **cache** store. Each task can start without flushing any other task's **cache** and during task switching no **write** - **back** is required. Each task has its own identification number set by the operating system that selects the appropriate **cache** for the current task. All non-selected areas of **cache** can be left inactive to save power consumption.

USE - In multi-tasking data processing systems.

ADVANTAGE - Reduces cache charge/discharge overhead and makes possible cache swapping, compiler directed pre-charging and dynamic cache sizing. The cost of cache stores can be reduced as can power consumption.

pp; 2 DwgNo 0/1

Title Terms: METHOD; OPERATE; MULTI; COMPUTER; SYSTEM; TASK; ASSIGN; CACHE; SPACE

Derwent Class: T01

International Patent Class (Main): G06F-000/00

14/5/7 (Item 7 from file: 350)

DIALOG(R) File 350: Derwent WPIX

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010792147 **Image available**
WPI Acc No: 1996-289100/199630

Cache control unit - includes boundary identification logic to determine nature of byte and anticipation buffer loaded with sequentially anticipated prefetched instructions

Patent Assignee: INT BUSINESS MACHINES CORP (IBMC)

Inventor: CÎAVAGLIA S J; CONOR S M; KARTSCHOKE P D; MAHIN S W; MOULTON L H;

Number of Countries: 004 Number of Patents: 005

Patent Family:

racona ramary							
Patent No	Kind	Date	Applicat	No Kin	d Date	Week	
EP 718758	A2	19960626	EP 954803	.63 A	19951121	199630	В
EP 718758	A3	19961002	EP 954801	.63 A	19951121	199645	
US 5625787	A	19970429	US 943605	20 A	19941221	199723	
			US 954400	34 A	19950512		
US 5640526	A	19970617	US 943605	20 A	19941221	199730	
US 5644744	A	19970701	US 943605	20 A	19941221	199732	
			US 954400	35 A	19950512		

Priority Applications (No Type Date): US 94360520 A 19941221; US 95440034 A 19950512; US 95440035 A 19950512

Cited Patents: 1.Jnl.Ref; EP 159712; EP 498654; GB 2263987; WO 8909442 Patent Details:

Patent No Kind Lan Pg Main IPC Filing Notes

EP 718758 A2 E 11 G06F-009/38

Designated States (Regional): DE FR GB

US 5625787 A 11 G06F-009/38 Div ex application US 94360520

US 5640526 A 10 G06F-009/312

US 5644744 A 10 G06F-009/312 Div ex application US 94360520

EP 718758 A3 G06F-009/38

Abstract (Basic): EP 718758 A

The cache control unit has a content addressable memory for storing most recent addresses of cache lines which have been accessed for instruction fetching for execution, the instructions being of variable length. Boundary identification logic is responsive to the content addressable memory for identifying instruction boundaries for each of the number of instructions held in cache.

An anticipation buffer holds a next instruction, the next instruction being located and identified by the content addressable memory and the boundary identification logic.

ADVANTAGE - Effective mechanism of minimised complexity to permit high speed out-of-order instruction execution in microprocessor architectures that permit store-to-the-instruction stream operations. Dwg.1/5

Title Terms: CACHE; CONTROL; UNIT; BOUNDARY; IDENTIFY; LOGIC; DETERMINE; NATURE; BYTE; ANTICIPATE; BUFFER; LOAD; SEQUENCE; ANTICIPATE; INSTRUCTION Derwent Class: T01

International Patent Class (Main): G06F-009/312; G06F-009/38

14/5/9 (Item 9 from file: 350)
DIALOG(R)File 350:Derwent WPIX
(c) 2004 Thomson Derwent. All rts. reserv.

007828356 **Image available**

WPI Acc No: 1989-093468/198912

XRPX Acc No: N89-071158

Hierarchial memory system with reduced loss vulnerability - has separate criteria for replacement and write back without replacement in accordance with age since first write algorithm

Patent Assignee: UNISYS CORP (BURS)

Inventor: HAMSTRA J R

Number of Countries: 001 Number of Patents: 001

Patent Family:

Patent No Kind Date Applicat No Kind Date Week
US 4811203 A 19890307 US 82354558 A 19820303 198912 B

Priority Applications (No Type Date): US 82354558 A 19820303

Patent Details:

Patent No Kind Lan Pg Main IPC Filing Notes

US 4811203 A 35

Abstract (Basic): US 4811203 A

A linked list of are stored identifying of data in the cache memory which have been written-to in response to at least one write command from the host processor. One entry in the linked list corresponds to each segment in the cache memory that has been written to, the control unit is responsive to write commands from the host processor for making an entry in the linked list the first time a segment of data in the cache memory is written to, the entries being linked in the order in which their corresponding segments are first written to. A trickle device passes segments of data from the cache memory to the bulk memory.

The trickle device is responsive to the in the linked list for trickling segments of data to the bulk memory in the same order as their corresponding entries were made in the linked list. Replacement of the segments in cache memory is accomplished in order from the least recently used to the most recently used and trickling of segments is accomplished in the order of age since first being written to, the oldest written-to segment being trickled first.

USE - For reducing the vulnerability of a system to loss of data resulting from failure of a cache memory

Title Terms: MEMORY; SYSTEM; REDUCE; LOSS; VULNERABLE; SEPARATE; CRITERIA; REPLACE; WRITING; BACK; REPLACE; ACCORD; AGE; FIRST; WRITING; ALGORITHM

Derwent Class: T01

International Patent Class (Additional): G06F-012/08; G06F-013/12

14/5/10 (Item 10 from file: 347)
DIALOG(R)File 347: JAPIO
(a) 2004 JPO (JAPIO All rts recent)

(c) 2004 JPO & JAPIO. All rts. reserv.

07522607 **Image available**
IMAGE GENERATING DEVICE

PUB. NO.: 2003-016438 [JP 2003016438 A] PUBLISHED: January 17, 2003 (20030117)

INVENTOR(s): KANI MAMORU APPLICANT(s): KYOCERA CORP

V

APPL. NO.: 2001-196942 [JP 2001196942] FILED: June 28, 2001 (20010628) INTL CLASS: G06T-001/60; G06F-012/08

ABSTRACT

PROBLEM TO BE SOLVED: To make the image forming speed higher while suppressing the rise in the cost of a product having an image generating device.

SOLUTION: When a cache access from a drawing means 10 to a cache system 20 has been generated, an image data control part 22-1 makes a hit/missipudgement on **specific** data in a cache array 21. When a miss is judged, the value of a write - back management bit regarding a requested cache class is confirmed. When the value of the write - back management bit is '1', a load request to a frame buffer 30 is issued. When the value of the write - back management bit is '0', on the other hand, a cache line is automatically generated by a line inside generation part 22-2 according to a background pattern.

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(Item 15 from file: 347)

DIALOG(R) File 347: JAPIO

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04332770 **Image available**

MULTIPROCESSOR SYSTEM, METHOD AND DEVICE FOR CONTROLLING CACHE MEMORY

PUB. NO.:

05-324470 [JP 5324470 A]

PUBLISHED:

December 07, 1993 (19931207)

INVENTOR(s):

YAMAGUCHI SHINICHIRO KANEKAWA NOBUYASU FUKUMARU HIROAKI

TANJI MASAYUKI APPLICANT(s): HITACHI LTD [000510] (A Japanese Company or Corporation), JP

(Japan) 04-135145 [JP 92135145] APPL. NO.:

FILED:

May 27, 1992 (19920527)

[5] G06F-012/08; G06F-012/08

INTL CLASS:

JAPIO CLASS: 45.2 (INFORMATION PROCESSING -- Memory Units); 45.1 (INFORMATION PROCESSING -- Arithmetic Sequence Units)

JAPIO KEYWORD: R131 (INFORMATION PROCESSING -- Microcomputers &

Microprocessers)

JOURNAL:

Section: P, Section No. 1709, Vol. 18, No. 153, Pg. 89, March

14, 1994 (19940314)

ABSTRACT

PURPOSE: To keep the consistency of contents in each cache memory with a little hardware in the case of cache memory control for closely coupled multiprocessors.

CONSTITUTION: Each processor is provided with an instruction execution back type cache memory 202 and bus interface part 201, copy 203 and when it is standby state since there is not bus use right at the time of writing data held in the cache memory 202 back to a main memory, a system bus 4 is monitored by a monitor circuit 204. When it is detected that data on the main memory in the same line as the write back object are reloaded by the other processor, the bus interface part 203 cancels a bus access wait state corresponding to a cancel signal 207, cancels a back request to the bus interface 203 of the copy back type cache memory 202 corresponding to a cancel signal 208 and cancels the external access of the instruction execution part 201 corresponding to the cancel signal 208.

14/5/17 (Item 17 from file: 347)

DIALOG(R) File 347: JAPIO

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03329166 **Image available**

CONSISTENCY HOLDING SYSTEM FOR WRITE - THROUGH CACHE

PUB. NO.: 02-304666 [JP 2304666 A] PUBLISHED: December 18, 1990 (19901218)

INVENTOR(s): OZAKI KEIJI

APPLICANT(s): NEC CORP [000423] (A Japanese Company or Corporation), JP

(Japan)

APPL. NO.: 01-126324 [JP 89126324] FILED: May 19, 1989 (19890519)

INTL CLASS: [5] G06F-015/16; G06F-012/08

JAPIO CLASS: 45.4 (INFORMATION PROCESSING -- Computer Applications); 45.2

(INFORMATION PROCESSING -- Memory Units)

JOURNAL: Section: P, Section No. 1174, Vol. 15, No. 88, Pg. 116, March

04, 1991 (19910304)

ABSTRACT

PURPOSE: To efficiently execute holding of the consistency between each write - through cache by providing a consistency holding part having a bus monitoring part, a data fetch part and a cache data changing part against each write - through cache.

CONSTITUTION: A bus monitoring part 131 or 231 in a consistency holding part 13 or 23 in a central processing unit 1 or 2 executes such a processing as shown hereinbelow. By always monitoring a memory bus 4, whether a write instruction to a main storage device 3 is issued or not is decided. As a result of this decision, in the case the write instruction to the device 3 is issued, whether a write destination address related to its write instruction is contained in a memory block held by a write - through cache 12 or not is decided. As a result of this decision, in the case the write destination address related to its write instruction is contained in the cache 12, it is requested to fetch write data (data related to the write instruction concerned) from the memory bus 4, to a data fetch part 132 (write data fetch request is executed).

```
Set
       Items
                Description
S1
       287368
                CACH? OR BUFFER? OR TEMPORAR? (N) (STOR? OR SAVE?)
S2
       125680
                (SPECIFIC? OR PARTIAL OR PART OR CERTAIN? OR DESIGNAT? OR -
             SEGMENT?) (2N) (CODE OR PROGRAM? OR INSTRUCTION? OR DATA OR SUB-
S3
       726810
               MARKER? OR FLAG OR FLAGS OR TAG OR TAGS OR INDICAT? OR LAB-
             EL?
S4
         6324
                (APPEND? OR ADD()ON OR INSERT?) (2N) (BIT OR BITS OR S3)
S5
          996
                (COPY OR WRITE) () (BACK OR THROUGH) OR WRITETHROUGH OR WRIT-
            EBACK OR COPYBACK? OR COPYTHROUGH?
S6
         9091
               COMPILE?
S7
               S1 AND S2 AND S3 AND S4 AND S5
S8
          19
               S1 AND S2 AND S4
           2
               S1 AND S5 AND S6
S9
               S1(4N)S2 AND S5
S10
          14
               S8 OR S9 OR S10
S11
          35
S12
          20
               S11 AND IC=G06F?
S13
          20 IDPAT (sorted in duplicate/non-duplicate order)
          20 IDPAT (primary/non-duplicate records only)
S14
    923945 LEVEL? OR MULTILEVEL? OR TIER? OR HIERARCH?
S15
               S1 AND S2 AND S15
        516
S16
          7
               S16 AND S6
S17
               S1 AND S3 AND S4 AND S5
           0
S18
           0
               S1 AND S4 AND S5
S19
         298
               S1 AND S4
S20
          35
               S20 AND (S6 OR S15)
S21
S22
           3
               S21 AND IC=G06F?
S23
           5
               S17 AND IC=G06F?
S24
           8
               S22 OR S23
S25
           8
               IDPAT (sorted in duplicate/non-duplicate order)
               IDPAT (primary/non-duplicate records only)
S26
           8
File 347: JAPIO Nov 1976-2004/May(Updated 040903)
        (c) 2004 JPO & JAPIO
File 350:Derwent WPIX 1963-2004/UD, UM &UP=200457
         (c) 2004 Thomson Derwent
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26/5/6 (Item 6 from file: 347)

DIALOG(R) File 347: JAPIO

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03874223 **Image available**

INSTRUCTION CACHE SYSTEM FOR HIERARCHICAL INSTRUCTION CONTROL

PUB. NO.: 04-239323 [JP 4239323 A] PUBLISHED: August 27, 1992 (19920827)

INVENTOR(s): YOKOYAMA YASUSHI

APPLICANT(s): NEC CORP [000423] (A Japanese Company or Corporation), JP

(Japan)

APPL. NO.: 03-002430 [JP 912430] FILED: January 14, 1991 (19910114)

INTL CLASS: [5] G06F-009/38; G06F-009/26; G06F-009/28; G06F-009/32

JAPIO CLASS: 45.1 (INFORMATION PROCESSING -- Arithmetic Sequence Units)

JOURNAL: Section: P, Section No. 1465, Vol. 17, No. 7, Pg. 82, January

07, 1993 (19930107)

ABSTRACT

PURPOSE: To reduce the overhead loss by using the instructions of 1st and 2nd groups to compile a software program.

CONSTITUTION: An instruction prefetch control part 6 gives a request to a 1st system instruction cache control part 311 to take an instruction out of a software program 12 through an address included in a main storage storing a 1st group instruction following a 2nd group instruction. Thus the part 6 retrieves a hit state. When a hit state is confirmed, the data are immediately stored in an instruction register 5 from a 1st system instruction cache 310. Then the execution of an instruction program is started. In a mishit state, however, the data are read out of the storage 1 via a main storage access control part 2 under the control of the part 311. Then the date are loaded in a block of the cache 310 and also in an instruction register 5, and the instruction of the instruction program is carried out. In such a constitution, the overhead loss can be reduced.

```
Set
        Items
                Description
S1
       333985
                CACH? OR BUFFER? OR TEMPORAR? (N) (STOR? OR SAVE?)
       132373
                (SPECIFIC? OR PARTIAL OR PART OR CERTAIN? OR DESIGNAT? OR -
S2
             SEGMENT?) (2N) (CODE OR PROGRAM? OR INSTRUCTION? OR DATA OR SUB-
             PROGRAM?)
S3
      4282379
                MARKER? OR FLAG OR FLAGS OR TAG OR TAGS OR INDICAT? OR LAB-
             EL?
S4
         3848
                (APPEND? OR ADD()ON OR INSERT?) (2N) (BIT OR BITS OR S3)
S5
                (COPY OR WRITE) () (BACK OR THROUGH) OR WRITETHROUGH OR WRIT-
          930
             EBACK OR COPYBACK? OR COPYTHROUGH?
               LEVEL? OR HIERARCH? OR TIER? OR MULTILEVEL?
S6
      4469300
       180535
S7
                COMPIL?
S8
           1
                S1 AND S2 AND S4
S9
                S1 AND S4 AND S5
           1
S10
              S1 AND S4 AND S6
          10
S11
          127
               S1 AND S2 AND S3
S12
          10
               S11 AND S7
S13
          0 $11 AND $5
                S1 AND S5 AND S3
         101
S14
S15
          49
                S14 AND (S6 OR S7)
          70
S16
                S8 OR S9 OR S10 OR S12 OR S15
S17
          43
                RD (unique items)
                S17 NOT PY>2000
S18
          35
     8:Ei Compendex(R) 1970-2004/Aug W5
File
         (c) 2004 Elsevier Eng. Info. Inc.
     35:Dissertation Abs Online 1861-2004/Aug
         (c) 2004 ProQuest Info&Learning
File 202:Info. Sci. & Tech. Abs. 1966-2004/Jul 12
         (c) 2004 EBSCO Publishing
File 65:Inside Conferences 1993-2004/Sep W1
         (c) 2004 BLDSC all rts. reserv.
       2:INSPEC 1969-2004/Aug W5
File
         (c) 2004 Institution of Electrical Engineers
File 94:JICST-EPlus 1985-2004/Aug W2
         (c) 2004 Japan Science and Tech Corp(JST)
File 111:TGG Natl.Newspaper Index(SM) 1979-2004/Sep 08
         (c) 2004 The Gale Group
File 233:Internet & Personal Comp. Abs. 1981-2003/Sep
         (c) 2003 EBSCO Pub.
File
       6:NTIS 1964-2004/Aug W4
         (c) 2004 NTIS, Intl Cpyrght All Rights Res
File 144: Pascal 1973-2004/Aug W5
         (c) 2004 INIST/CNRS
File 34:SciSearch(R) Cited Ref Sci 1990-2004/Aug W5
         (c) 2004 Inst for Sci Info
     99: Wilson Appl. Sci & Tech Abs 1983-2004/Jul
File
         (c) 2004 The HW Wilson Co.
File 95:TEME-Technology & Management 1989-2004/Jun W1
         (c) 2004 FIZ TECHNIK
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18/5/2 (Item 2 from file: 8)
DIALOG(R)File 8:Ei Compendex(R)
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04850633 E.I. No: EIP97103881117

Title: Decoupled modified-bit cache

Author: Takahashi, Masafumi; Oba, Nobuyuki; Kobayashi, Hiroaki; Nakamura, Tadao

Corporate Source: Tohoku Univ, Jpn

Source: Systems and Computers in Japan v 28 n 6 Jun 15 1997. p 49-59

Publication Year: 1997

CODEN: SCJAEP ISSN: 0882-1666

Language: English

Document Type: JA; (Journal Article) Treatment: T; (Theoretical)

Journal Announcement: 9712W2

Abstract: Cache memory not only allows one to decrease average memory access time, but also relieves bus traffic and decreases bus latency. In this paper, to further relieve bus traffic, a write - back cache memory (DMC, Decoupled Modified-bit Cache) is proposed that provides data modification at byte level. DMC supports selective write - back of only modified data to memory which contributes to further relief of bus traffic. To avoid considerable requirements for additional hardware in implementing DMC, a method is proposed to separate status bits that indicate data modification from the cache, allocating them as necessary. Benchmark tests with a variety of applications were performed to validate DMC. The results show that, with an additional 3% of the cache memory allocated as memory cells for status bits, memory usage intensity and data flow through the bus are reduced by about 35% and 10%, respectively, when compared to a conventional write - back cache. (Author abstract) 11 Refs.

Descriptors: **Buffer** storage; Storage allocation (computer); Data transfer

Identifiers: Decoupled modified bit cache (DMC); Write back cache Classification Codes:

722.1 (Data Storage, Equipment & Techniques); 723.2 (Data Processing)

722 (Computer Hardware); 723 (Computer Software)

(Item 3 from file: 8) DIALOG(R)File 8:Ei Compendex(R) (c) 2004 Elsevier Eng. Info. Inc. All rts. reserv. E.I. No: EIP93050792255 03671352 Title: Second- level cache for the 80486 using a PLD-based cache controller Author: Legenhausen, Jay; Sevalia, Piyush Corporate Source: Cypress Semiconductor, San Jose, CA, USA Conference Title: Wescon '92 CA, USA Conference Location: Anaheim, Conference Date: 19921117-19921119 Sponsor: IEEE; ERA E.I. Conference No.: 18412 Source: Wescon Conference Record v 36 1992. Publ by Wescon, Los Angeles, CA, USA. p 76-83 Publication Year: 1992 CODEN: WCREDI Language: English Document Type: CA; (Conference Article) Treatment: T; (Theoretical); A; (Applications) Journal Announcement: 9309W2 Abstract: This paper describes a complete, high-performance, secondcache system for a 33-MHz 80486 that is optimized for both high performance and low component in a single PLD that controls a 128-Kbyte, direct-mapped, write - through cache that supplements the 486's on-chip 8-Kbyte cache . The overall system can be divided into four main sections: the CPU, the cache , the cache tags , and the cache controller. The CPU is a 33-MHz Intel 80486; the 128-Kbyte cache consists of four 44-pin, synchronous, 32K multiplied by 9 cache RAMs; the cache tag consists of two CY7B181 4K multiplied by 18 cache tags; the cache controller is a single CY7C344 PLD. The entire system was simulated and correct operation verified using Viewlogic's simulation tools. The first part of this document discusses the four main system blocks, starting with the memory interface to the 486. Following that, the cache controller implementation is described. The last section of the paper describes the simulation method used to verify correct system operation. (Author abstract) 1 Ref. Descriptors: *Data storage equipment; Random access storage; Microcomputers; Minicomputers; Computer circuits; Microprocessor chips; Digital integrated circuits; Simulation tag ; PLD based controller; Memory Identifiers: Cache memory; Cache

Identifiers: Cache memory; Cache tag; PLD based controller; Memory interface

Classification Codes:

722.1 (Data Storage, Equipment & Techniques); 721.2 (Logic Elements); 721.3 (Computer Circuits); 713.5 (Other Electronic Circuits)

722 (Computer Hardware); 721 (Computer Circuits & Logic Elements); 713 (Electronic Circuits)

72 (COMPUTERS & DATA PROCESSING); 71 (ELECTRONICS & COMMUNICATIONS)

18/5/7 (Item 7 from file: 8)
DIALOG(R)File 8:Ei Compendex(R)
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03038779 E.I. Monthly No: EIM9103-012695

Title: The performance impact of block sizes and fetch strategies.

Author: Przybylski, Steven

Corporate Source: MIPS Computer Systems, Sunnyvale, CA, USA

Conference Title: Proceedings of the 17th Annual International Symposium on Computer Architecture

Conference Location: Seattle, WA, USA Conference Date: 19900528

Sponsor: IEEE Computer Soc; ACM SIGARCH

E.I. Conference No.: 14053

Source: Conference Proceedings - Annual Symposium on Computer Architecture. Publ by IEEE, Computer Society, Los Alamitos, CA, USA (IEEE cat n 90CH2887-8). p 160-169

Publication Year: 1990

CODEN: CPAADU ISSN: 0149-7111 ISBN: 0-8186-2047-1

Language: English

Document Type: PA; (Conference Paper) Treatment: X; (Experimental)

Journal Announcement: 9103

Abstract: The interactions between a cache 's block size, fetch size, and fetch policy from the perspective of maximizing system- level performance are explored. It has been previously noted that, given a simple fetch strategy, the performance optimal block size is almost always four or eight words. If there is even a small cycle time penalty associated with either longer blocks or fetches, then the performance optimal size is noticeably reduced. In split $\ensuremath{\textbf{cache}}$ organizations, where the fetch and block sizes of instruction and data caches are all independent design variables, instruction cache block size and fetch size should be the same. For the workload and write - back write policy used in this trace-driven simulation study, the instruction cache block size should be about a factor of 2 greater than the data cache fetch size, which in turn should be equal to or double the data cache block size. The simplest fetch strategy of fetching only on a miss and stalling the CPU until the fetch is complete works well. Complicated fetch strategies do not produce the performance improvements indicated by the accompanying reductions in miss ratios because of limited memory resources and a strong temporal clustering of cache misses. For the environments simulated, the most effective fetch strategy improved performance by between 1.7% and 4.5% over the simplest strategy described above. 21 Refs.

Descriptors: *COMPUTER SYSTEMS, DIGITAL--*Multiprocessing; COMPUTER ARCHITECTURE; COMPUTER SIMULATION; DATA STORAGE UNITS

Identifiers: CACHE MEMORIES; MEMORY MANAGEMENT; TRACE DRIVEN SIMULATION Classification Codes:

722 (Computer Hardware); 723 (Computer Software)

18/5/8 (Item 8 from file: 8)
DIALOG(R)File 8:Ei Compendex(R)
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01989932 E.I. Monthly No: E18607056100 E.I. Yearly No: E186021011

Title: RECOMPUTING CYCLIC REDUNDANCY CODE CHECK BITS.

Author: Anon

Source: IBM Technical Disclosure Bulletin v 28 n 11 Apr 1986 p 4768-4770

Publication Year: 1986

CODEN: IBMTAA ISSN: 0018-8689

Language: ENGLISH

Document Type: JA; (Journal Article) Treatment: A; (Applications)

Journal Announcement: 8607

Abstract: In some computer subsystem architectures, all or part of the data from a direct-access storage device is temporarily stored before being transmitted to the system. To assure data integrity, Cyclic Redundancy Code (CRC) check bits are typically appended at the end of the data field by the transmitting end, and stored at the receiving end. If errors are detected, an attempt is made to correct them before sending them to the channel. However, once any part of the field is changed because of correction or updating, the CRC bits are no longer valid, and have to be updated to reflect the changed data. In accordance with the new method described, CRC check bits for data which have been updated are themselves updated without having to clock the data through a CRC generator. As the length of the data field becomes relatively large, improvement in execution time becomes more significant.

Descriptors: *COMPUTER ARCHITECTURE--*Performance; CODES, SYMBOLIC Identifiers: CYCLIC REDUNDANCE; CODE CHECK BITS; SUBSYSTEM ARCHITECTURES; DATA INTEGRITY; EXECUTION TIME

Classification Codes:

722 (Computer Hardware); 723 (Computer Software)

18/5/9 (Item 9 from file: 8)
DIALOG(R)File 8:Ei Compendex(R)
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01097828 E.I. Monthly No: EI8203018859 E.I. Yearly No: EI82017560
Title: ANALYSIS OF MULTIPROCESSOR CACHE ORGANIZATIONS WITH ALTERNATIVE
MAIN MEMORY UPDATE POLICIES.

Author: Yen, W. C.; Fu, K. S.

Corporate Source: Purdue Univ, West Lafayette, Indiana, USA

Source: Conf Proc Annu Symp Comput Archit 8th, Minneapolis, Minn, USA, May 12-14 1981. Publ by IEEE Comput Soc Press (Cat n 81CH1593-3), Los Alamitos, Calif, USA p 89-105

Publication Year: 1981

CODEN: CPAADU ISSN: 0149-7111

Language: ENGLISH

Journal Announcement: 8203

Abstract: Cache memory has played a significant role in the memory hierarchy and has been used extensively in large systems and minisystems. The effectiveness of cache memories with alternative main memory update policies in a multiprocessor system is a major concern of this study. The performances of write - through with write-allocation or no-write allocation, buffered write - through, flag -swap, and buffered flag -swap policies have been analyzed. Because of the dominating cost of the interface between processors and main memory modules in the multiprocessor system, the effect of varying the bus width or block size has also been considered. Queuing models were developed to analyze these alternative organizations, and results predicted by the models were validated by a set of simulations. 30 refs.

Descriptors: *COMPUTER ARCHITECTURE; COMPUTER SYSTEMS, DIGITAL--Multiprocessing

Identifiers: CACHE MEMORY

Classification Codes:

723 (Computer Software); 722 (Computer Hardware)

18/5/10 (Item 1 from file: 35)
DIALOG(R)File 35:Dissertation Abs Online
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01483454 ORDER NO: AADAA-19615194

CACHE MEMORY DESIGN AND PERFORMANCE ISSUES IN SHARED-MEMORY MULTIPROCESSORS

Author: MOUNES-TOUSSI, FARNAZ

Degree: PH.D. Year: 1995

Corporate Source/Institution: UNIVERSITY OF MINNESOTA (0130)

Major Adviser: DAVID J. LILJA

Source: VOLUME 57/01-B OF DISSERTATION ABSTRACTS INTERNATIONAL.

PAGE 584. 158 PAGES

Descriptors: ENGINEERING, ELECTRONICS AND ELECTRICAL; COMPUTER SCIENCE

Descriptor Codes: 0544; 0984

The widening gap between the speed of processors and main memory has encourage the use of cache memories to reduce the average memory access time by exploiting the spatial and temporal locality of memory references in a program. In shared-memory multiprocessors, however, data sharing reduces the effectiveness of cache memories by introducing the cache coherence problem and the inherent coherence overhead. The many solutions to the cache coherence problem attempt to reduce the coherence overhead by using different mechanism to enforce coherence, to detect accesses to stale data, and to reduce the impact of false-sharing. In this thesis, we examine the performance effect of these different mechanisms. We discuss how the coherence overhead depends on the sharing characteristics of a program and define a model for characterizing the sharing behavior of parallel programs. We also propose and evaluate a partially-valid write through write-merged coherence mechanism to tolerate false-sharing. This mechanism by itself does not entirely eliminate redundant write - through , however, so we also define a **compiler** algorithms to eliminate some of the redundant **write** - **through** to memory.

Using simulations and our model, we identify the high processor-memory network traffic as the main problem associated with an updating coherence enforcement strategy, and the high number of misses as the main problem associated with an invalidating coherence enforcement strategy. We also show that the severe performance penalty resulting from inaccurate compile—time analysis in a software—only coherence detection mechanism favors the use of a hardware—only or a combined hardware—software mechanism. Our study of false—sharing indicates that the performance penalty of false—sharing is severe when a program has a large amount of sharing and a fine granularity of sharing. Our studies of a partially—valid write—through cache with and without a merging write—buffer emphasize the difficulty of using a hardware mechanism to adjust to the programs' sharing characteristics. Consequently, we address this difficulty using compile—time analysis in conjunction with a hardware mechanism to enhance performance.

18/5/11 (Item 2 from file: 35)
DIALOG(R)File 35:Dissertation Abs Online
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01311312 ORDER NO: AAD93-26431

SPECIALIZED CACHES TO IMPROVE DATA ACCESS PERFORMANCE (DATA MEMORY HIERARCHY, WRITE CACHES, SUBWORD CACHES, FETCH CACHES, MEMORY)

Author: BRAY, BRIAN KENWORTHY

Degree: PH.D. Year: 1993

Corporate Source/Institution: STANFORD UNIVERSITY (0212)

Adviser: MICHAEL J. FLYNN

Source: VOLUME 54/05-B OF DISSERTATION ABSTRACTS INTERNATIONAL.

PAGE 2647. 156 PAGES

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High performance processor organizations place large demands on the data memory hierarchy. The data bandwidth requirements of a processor can be a serious performance constraint. As a result, cache memory is a very important element in the implementation of a high performance computer. Caching a subset of main memory in faster memory provides the processor with high bandwidth and low latency data. The utility of caching is determined by the cache size, organization, and speed.

The focus of this dissertation is to improve the performance of a data cache by the addition of small specialized caches. By analyzing the spatial and temporal locality in the data reference stream at various points in the data memory hierarchy, we have developed a mixture of specialized caches to improve the data memory hierarchy.

We have developed and analyzed write caches, tag caches, subword caches, fetch caches, and a two-level windowed register file. Each specialized cache reduces the bandwidth and/or latency demands on the data memory hierarchy. Write caches reduce write - through cache traffic. Tag caches reduce tag checks to write - back caches. Subword caches enhance the benefit of removing the subword hardware from the primary cache access path. Fetch caches reduce read latency or increase read bandwidth. A two-level windowed register file provides large capacity without impacting cycle time. Thus, a mixture of specialized caches has been developed to improve the data memory hierarchy.

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CACHE STRUCTURES BASED ON THE EXECUTION STACK FOR HIGH LEVEL LANGUAGES

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The purpose of this work is to search for hardware organizations that might speed up memory referencing for block-structured languages such as Pascal. Our hypothesis is that building basic knowledge about execution stacks into the hardware will improve this referencing. The problem divides into two parts: efficient calculation of memory addresses and efficient movement of data between memory and CPU. A stack address generator attacks the first problem. Various schemes for caching data attempt to address the second: varied cache -write policies (CPU writing cache in the absence of a tag match), a program prefetch buffer, a top of stack minicache that limits writethroughs of temporaries, and a two-access cache than can both be fetched from and stored to in a single microcycle. Several designs are proposed, microcoded to emulate Pascal P-code, and their performances compared on twenty-two Pascal test programs.

The addition of the stack address generator results in a 40 to 55% speedup. Varying the cache -write policy has little effect. Program prefetching shortens the microcode so much that CPU waits for memory contention and bus protocols are a significant problem. A writeback policy would help this; the minicache which creates a writeback policy only for top of stack temporaries reduces much of the contention. Stack registers were not very beneficial when prefetching was not used. The minicache, program prefetching, and the two-access cache together give an additional 40 to 50% speedup. However, in the microcode the top of stack is either the source or destination of all two-accesses. Hence the two-access performance can be attained by merely providing the top of stack minicache the ability to communicate with the main cache within a single microcyle.

(Item 1 from file: 2) DIALOG(R)File 2:INSPEC (c) 2004 Institution of Electrical Engineers. All rts. reserv. INSPEC Abstract Number: C1999-12-5320G-011 Title: Selective-set-invalidation (SSI) for soft-error-resilient cache architecture Author(s): Hwang, S.H.; Choi, G.S. Author Affiliation: Dept. of Electr. Eng., Texas A&M Univ., College Journal: Computer Architecture News vol.27, no.3 Publisher: ACM, Publication Date: June 1999 Country of Publication: USA CODEN: CANED2 ISSN: 0163-5964 SICI: 0163-5964(199906)27:3L.4:SISE;1-M Material Identity Number: B580-1999-004 Document Type: Journal Paper (JP) Language: English Treatment: Practical (P) Abstract: The paper proposes a novel cache -memory design for soft-error silence, and verifies the design through a simulation that uses realistic system and software model (J.L. Hennessy and D.A. Patterson, 1996). The SSI design is a combination of an n-bit error detector and a fast circuit that allows real-time-forced invalidation of corrupted data sets. The current design supports the write - through caching policy and will be extended for the write - back policy. To verify the effectiveness of the proposed approach, mixed-mode simulations are conducted that soft-errors (bit -flips) into the cache -memory model. The simulation commences while running different class of programs (ALU-intensive and branch-intensive programs) designed to stress several key functions of the target system. System- level failure modes triggered by the soft errors are observed and all inserted errors are recovered by SSI scheme. The performance and layout-area overheads are also quantified. The worst-case performance/time overhead of the SSI scheme is approximately 9% while the lay-out-area overhead is less than 0.5%. (19 Refs) Subfile: C Descriptors: cache storage; fault tolerant computing; memory architecture; real-time systems; virtual machines Identifiers: selective-set-invalidation; soft-error-resilient cache architecture; novel cache -memory design; soft-error silence; realistic system; software model; SSI design; n-bit error detector; fast circuit; real-time-forced invalidation; corrupted data sets; write - through caching policy; write - back policy; design approach; mixed-mode simulations; cache -memory model; branch-intensive programs; key functions ; system- level failure modes; soft errors; inserted errors; layout-area overheads; worst-case performance/time overhead Class Codes: C5320G (Semiconductor storage); C6120 (File organisation); C5310 (Storage system design); C7430 (Computer engineering); C5470 (Performance evaluation and testing)

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write-back cache

Last modified: Friday, November 09, 2001

A caching method in which modifications to data in the cache aren't copied to the cache source until absolutely necessary. Write-back caching is available on many microprocessors, including all Intel processors since the 80486. With these microprocessors, data modifications (e.g., write operations) to data stored in the L1 cache aren't copied to main memory until absolutely necessary. In contrast, a write-through cache performs all write operations in parallel -- data is written to main memory and the L1 cache simultaneously.

Write-back caching yields somewhat better performance than write-through caching because it reduces the number of write operations to main memory. With this performance improvement comes a slight risk that data may be lost if the system crashes.

A write-back cache is also called a copy-back cache.

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